

*A game default occurs when a team does not have enough players “ready to play” at the scheduled start time of the match. Subsequent game defaults occur every 10 minutes after that. Thus, a team that was scheduled to play at 7:20 PM but did not have enough players “ready to play” at that time, defaults game 1. 10 minutes later, at 7:30 PM, if they still did not have enough players “ready to play”, they would default game 2. And 10 minutes after that, at 7:40 PM, if they still did not have enough players “ready to play”, they would default game 3.*

<b>Defaults</b>			
	<b>Team A</b>	<b>Team B</b>	<b>Result</b>
<b>Game 1</b>	<b>Default</b>	6 players min	Team B wins Game 1. Score 25 - 0. This will still remain a best-of-five match. Team B leads the match 1-0.
<b>Game 2</b>	<b>Default</b>	6 players min	Team B wins Game 2. Score 25 - 0. This will still remain a best-of-five match. Team B leads the match 2-0.
<b>Game 3</b>	<b>Default</b>	6 players min	Team B wins Game 3 and the match. Match is entered as a default win/loss.
<b>Double Defaults</b>			
<b>Game 1</b>	<b>Default</b>	<b>Default</b>	BOTH TEAMS DEFAULT GAME 1. If both teams have enough players to play game 2 before the scheduled default time, this becomes a four-game match. Winner is determined by (A) first team with 3 wins. If tied, then by (B) <b>Total POINTS</b> of all four games. If still tied, then (C) <b>Total WINS</b> of first three games. These four remaining games are played to: 25, 25, 25, 15 points.
<b>Game 2</b>	<b>Default</b>	6 players min	BOTH TEAMS HAVE DEFAULTED GAME 1, BUT ONLY TEAM A DEFAULTS GAME 2. If both teams have enough players to play game 3 before the scheduled default time, this becomes a four-game match. However, Team B wins the first of the 4 games, 25–0. Match winner is determined by (A) first team with 3 wins if applicable. If tied 2-2, then by (B) <b>total points of all four games</b> . If still tied, then (C) <b>total WINS of first three games</b> . These four remaining games are played to: 25, 25, 25, 15 points.
<b>Game 2</b>	<b>Default</b>	<b>Default</b>	BOTH TEAMS HAVE DEFAULTED GAME 1 AND GAME 2. If both teams have enough players to play game 3 before the scheduled default time, this becomes a best of 3 match. Winner is determined by first team with 2 wins. These 3 remaining games are played to: 25, 25, 15 points.
<b>Game 3</b>	<b>Default</b>	6 players min	BOTH TEAMS HAVE DEFAULTED GAME 1 AND GAME 2. ONLY TEAM A DEFAULTS GAME 3. Team B wins the match by default. Match is entered as a default win/loss.
<b>Game 3</b>	<b>Default</b>	Default Default	BOTH TEAMS HAVE DEFAULTED GAME 1, GAME 2 AND GAME 3. The match is a double default. Both teams are dropped in the standings.

*A default win/loss is only entered online when the losing team has defaulted all 3 games (ie the losing team never had enough players show up, ready play at the scheduled start times). If at any point during a match, a team has 6 players ready to play, but then loses one due to injury and is now down to 5 players and can no longer continue, the current game and those which are not completed will be treated as 25–0 wins (or 15-0 win, where applicable) for the other team. The match will be entered as a win/loss, and NOT as a default win/loss.*